



MA-3754
Second Year B. C. A. (Sem. IV) (CBCS)
Examination
September/October – 2015
JAVA Programming Language : Paper - 403

Time : 3 Hours]

[Total Marks : 70

Instructions :

(1)

<p>नीचे दशांशिक निशानीवाणी विगतो उत्तरवही पर अवश्य लक्ष्मी. Fillup strictly the details of signs on your answer book.</p> <p>Name of the Examination : Second Year B. C. A. (Sem. IV) (CBCS)</p> <p>Name of the Subject : JAVA Programming Language : Paper - 403</p> <p>Subject Code No. : 3 7 5 4 Section No. (1, 2,.....) : Nil</p>	<p>Seat No. : <table border="1" style="width: 100%; height: 20px; border-collapse: collapse;"><tr><td style="width: 15%;"></td><td style="width: 15%;"></td><td style="width: 15%;"></td><td style="width: 15%;"></td><td style="width: 15%;"></td><td style="width: 15%;"></td></tr></table></p> <p style="text-align: center; border: 1px solid black; border-radius: 10px; padding: 10px; width: 80%; margin: 10px auto;">Student's Signature</p>						

- (2) Attempt all questions.
(3) Figure on the right indicates full marks.

1 Answer the following in short. (Any Seven) 14

- (1) What is the importance of finalize() ?
- (2) What type of exceptions must be caught or declared ?
- (3) Compare application and applet.
- (4) Explain working of JVM.
- (5) Clarify is Alive() and joint() methods.
- (6) Write an importance of CLASSPATH variable.
- (7) Write difference between length() and length.
- (8) Compare >> and >>>
- (9) Give difference between static and non-static nested class.

- 2 Answer the following. (Any Two) 14**
- (a) Explain String class along with its methods with example.
 - (b) What is garbage collection ? How garbage collection works ?
 - (c) Discuss static keyword in Java with example.
- 3 Answer following. (Any Two) 14**
- (a) Explain narrowing conversion and widening conversion with example.
 - (b) What do you mean by interface ? Can we declare "final" to it ? How does it differ from abstract class ?
 - (c) What do you mean by wrapper class, why we need it ?
- 4 Answer following. (Any Two) 14**
- (a) Write a note on applet, its life cycle and any three methods of Graphics class.
 - (b) Explain exception handling in java.
 - (c) Explain concepts of overloading and overriding.
- 5 Write a short-note on the following. 14**
- (a) Deadlock with example
 - (b) Packages
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